

METAL

Protective Coating for Metal Surfaces

Nanoman Metal coating repels liquids and particles of contamination that would otherwise adhere to the metal surface. This creates an easy-to-clean surface and negates the need for repeated cleaning and the use of chemical cleaning agents. Finger prints and marks can be easily removed with a damp cloth. Dirt and oil will be removable without any effort as they only stay on the top of the coated surface.

APPLICATIONS

- Kitchens (industrial and domestic), splashbacks and bench tops.
- Metal railings and walkways.
- BBQ's and metal basins.
- Stainless steel appliances, such as fridges and dish washers.

FEATURES and BENEFITS

- Quick & easy to use.
- Protects against etching, dirt, grease and environmental pollutants.
- Strong non-stick properties.
- Reduces cleaning time and the use of chemical cleaners.
- Superior protection against staining.
- Invisible, UV-stable, and chemical resistant.
- Eco friendly and economical.
- Certified food safe.

KEY FACTS

- Available in 125ml, 250ml or 750ml, kit sets and trade sizes.
- As a guide, use 7-10ml per m2.
 - Effective for up to 5 years in most environments.



WHY NANOMAN



Nanotech Products specialises in the development, manufacture and supply of innovative nano based coatings. Through our Nanoman brand, we offer the most comprehensive range of nanotechnology enabled surface coatings currently available in Australia and globally. Nanoman products are all eco-friendly, easy to use and designed to provide maximum protection from liquids, environmental pollution and weathering.

Nanoman coatings provide surface protection for a variety of materials including glass, solar panels, stone, concrete, wood, metal, textiles, tile, stucco, block walls, motor vehicles, boats and equipment. Nanoman products reduce the need for the use of cleaning chemicals which are detrimental to the environment making the use our products a better choice for the planet.

Complete Protection

Protection for your building, inside and out

